



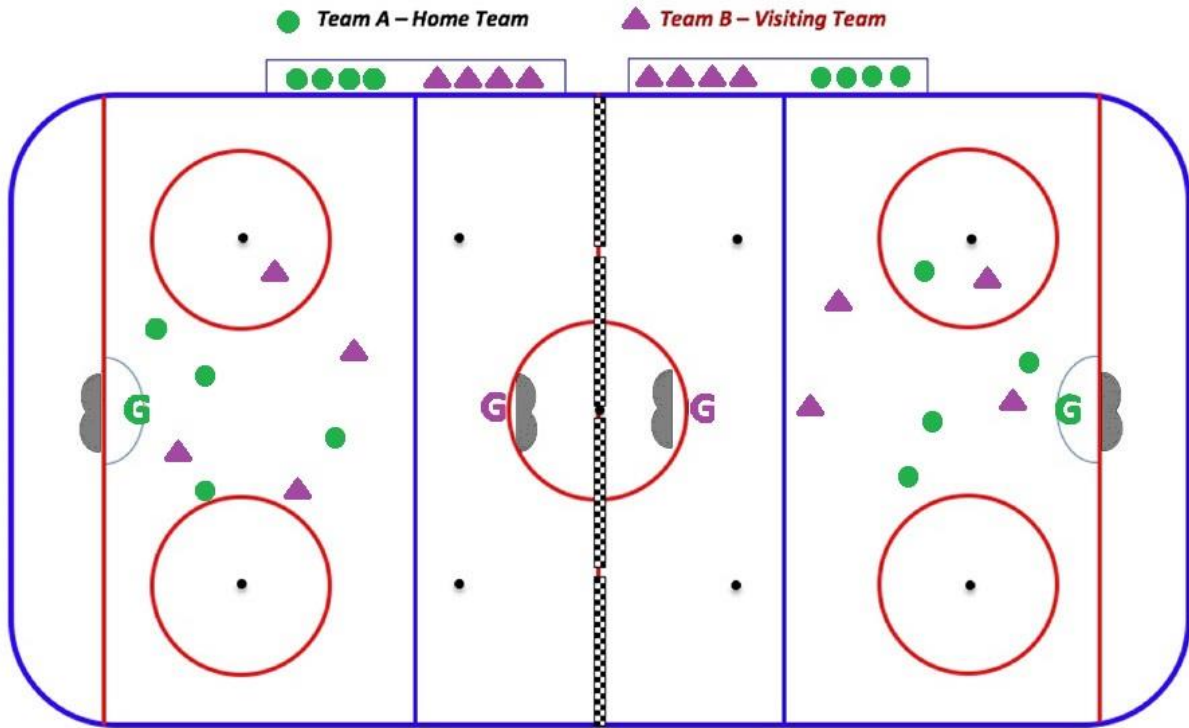
2022 Panther Pride U 9 Tournament Rules

3 Game Guarantee

Any failure to follow government safety protocols by coaches, players, parents, guardians or spectators will result in forfeit of that game and possible removal of the team from the tournament.

- In the two teams, two half-ice games model, each team will consist of up to 18 players (16 skaters and two goaltenders) divided into two units of nine players. Each team unit of nine players will have one goaltender and eight skaters. Smaller numbers will allow for players to double shift to ensure there are always four players on the ice. Coaches **must** make sure all players take turns double shifting. Teams will play 4 on 4
- Game time is 2 x 22-minute halves runtime, plus a two-minute warm-up. Shifts will be 2 minute in length. At the buzzer players change on the fly with players on the bench. If a team has less than 4 players on the bench the player remaining on the ice must tag up at the bench before moving to her position to resume play. The puck will be given to the team whose goal is closest to the puck. Players will give a 3-meter clearance at this time.
- **NOTE - in the 3rd game the 2nd period will be reduced to 18 minutes to allow for on ice medal presentations.**
- There will be no floods between three U9 games.
- One referee will officiate each game.
- There will be one faceoff at the beginning of each half. The puck will be dropped at an approximate midpoint between both nets.
- When play is stopped due to the goaltender freezing the puck or a goal being scored, the referee will signal the attacking players to back off three metres. Once the attackers have moved back, the players may resume play as soon as the possession team has control of the puck. In the event a puck goes out of play, the referee will provide a new puck to the non-offending team and the offending team will be required to provide a three-metre cushion.
- Incidental contact may happen, but body-checking is not permitted.
- Minor Penalties

- The official briefly raising their arm to indicate a penalty will be assessed. If the offending team controls the puck, the official will blow the whistle and award a change of possession. At the conclusion of the shift, the official notifies the coach of the infraction and the number of the offending player. The offending player will sit out their next shift, but the team will **NOT** play short-handed.
- Major Penalties
 - Match penalties, game misconduct or gross misconduct penalties (any infraction that would normally require a player to be ejected from the game) will be assessed by the official blowing the whistle and removing the offending player for the remainder of the game. Teams will **NOT** play short handed. In accordance with the OWHA mandate, officials will record the incident on the game sheet and a major penalty report will be filed.
- There is no centre-ice (red) line, and therefore no icing.
- There are no blue-lines in play, therefore there are no off sides.
- The home team shall defend the two ends of the rink, while the visiting team shall defend the centre-ice nets.
- When the buzzer sounds to end the first half, the visiting team will switch ends and switch benches, so players can play against the other half of the opposing team.
- Teams will share the respective player benches with each team using the gate closest to the net they are defending.
- The main score clock will be used to keep time for both games simultaneously.
- No score is kept. Major penalties will be recorded, signed by the official and time-keeper and submitted to the tournament office.
- In the event of a game cancellation due to inclement weather, we will attempt to reschedule the game. No money will be refunded.



Two Teams – Half-Ice Games Model